

RICHY SRIRACHANIKORN

Department of Sociology and Anthropology
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POSITIONS HELD

2026-Present	Instructor, Department of Sociology & Anthropology, Concordia University
2025-Present	Visiting Scholar at the Games Research Lab, Tampere University
2025-Present	Racial Justice Representative, Canadian Games Studies Association
2025	Local Coordinator, Milieux Institute
2024	Graduate Student Instructor, Department of Sociology, Concordia University
2022-2024	Research Assistant, <i>Material Allegories and Minecraft</i> (SSHRC Insight Project)
2022-2023	Teaching Assistant, Department of Sociology & Anthropology, Concordia University
2021-2023	Research Assistant, <i>Global Repository of Sociological Teaching</i> , UBC Vancouver

EDUCATION

2023-2027	Ph.D., Concordia University, Social and Cultural Analysis
2022-2023	M.A., Concordia University (<i>fast-track to Ph.D.</i>), Sociology
2018-2022	B.A., University of British Columbia, Sociology

RESEARCH INTERESTS

Nostalgia, Time as Social Control, Material Culture, Video Games, Hikikomori

GRANTS AND SCHOLARSHIPS

2025-2026	(\$10,000) Concordia Public Scholar School of Graduate Studies, Concordia University
2025	(\$2,750) Quebec Mobility Bursary Award Ministère de l'Enseignement Supérieur (MES)
2025	(\$6,000) Globalink Research Award Mitacs Canada
2025	(\$450) Special Event Coordination Fund Technoculture, Art and Games (TAG) Research Center
2024	(\$750) Concordia Council on Student Life Love and Loss 2025 Symposium and Research Creation Event, Concordia University
2024	(\$207) Conference and Exposition Allowance Concordia University
2023	(\$750) Concordia Council on Student Life Time in a Bottle 2024 Nostalgia Symposium, Concordia University

2023	(\$56,000) Doctoral Graduate Fellowship Concordia University
2023	(\$10,000) Concordia Merit Scholarship Concordia University
2023	(\$1,000) Student Member Research Feature LOST/AGAIN Symposium on Digital Nostalgia, Hexagram Research Network
2022	(\$500) Dean's Special Initiative Award Faculty of Arts and Science, Concordia University
2018	(\$15,000) Outstanding International Student Award University of British Columbia

DISTINCTIONS AND AWARDS

2025-2026	(\$10,000) Concordia Public Scholar School of Graduate Studies, Concordia University
2023	Special Guest Presenter Award 3 Minute Thesis Competition, Canadian Association for Graduate Studies
2023	(\$1,000) Final 5 Finalist: 10 th Anniversary Storytellers Competition Social Sciences and Humanities Research Council
2023	(\$3,000) Top 25 National Finalist: 10 th Anniversary Storytellers Competition Social Sciences and Humanities Research Council
2022	National Volunteer Recognition Award MusicBox Children's Charity
2022	(\$100) Best Paper Presentation Award Northwest Council on Family Relations
2021	Normative Stream Research Award Arts Undergraduate Society, Undergraduate Research Opportunities UBC
2021	Volunteer of the Year Award MusicBox Children's Charity

PUBLICATIONS

PEER-REVIEWED ARTICLES

Srirachanikorn, Richy. 2025. "Internet Pitstops: YouTube as a Place for Reimagining Social Time with Nostalgia." *Time & Society*, 1-27. doi: 10.1177/0961463X251358588

Chodkowski, Rowena, **Richy Srirachanikorn**, Annie Harrisson, Derek Pasborg, and Shahrom Ali. 2025. "Designing for Meaning: Uniting Creative and Scholastic Research through Collective Practices in Event Design." *International Journal on Stereo & Immersive Media*, 8(2):72-95. doi: 10.60543/ijsim.v9i1.9383

Srirachanikorn, Richy. 2024. "Lost Again: Refractive Nostalgia and Video Games." *Press Start*, 10(1): 25-45.

Srirachanikorn, Richy. 2023. "Contained in Crises: Youth's Experiences of (Digital) Familyhood During COVID-19." *Sojourners Undergraduate Journal of Sociology* 14/15(1): 1-25.

➤ **Paper Presentation Award**, Northwest Council on Family Relations.

Srirachanikorn, Richy. 2022. "Forgetting What We Have Learnt: The Digitalized Other and Implications for Students in COVID-19 Classrooms." *Sociological Teaching*, 1(2): 5-23.

ONGOING WORKS

Srirachanikorn, Richy. (In-Press). "A Psycho-sociology of Virtualization: Understanding Hikikomori with Video Games." In *Games for Psychology*, edited by F. A. Igárbal, E. Guardiola, C. Johann, and K. Tillmanns.

Srirachanikorn, Richy. (In Progress). *Playing with Nostalgia: a Guide for Psychology, Sociology, and Game Studies Research on Video Games and Nostalgia*.

Chodkowski, Rowena and **Richy Srirachanikorn**. (In Progress). "I Miss the Old Future': Frutiger Aero as Nostalgic Creative Critique."

Srirachanikorn, Richy and Kowert, Rachel (eds.). (Forthcoming). *Nostalgia for the Future: A Collection of Essays*. Psychgeist. Play Story Press.

NON-REFEREED PUBLICATIONS

Srirachanikorn, Richy. 2025. "Nostalgia on the News!" Blog Post. October 7. (<https://richysrirachanikorn.wixsite.com/home/post/nostalgia-on-the-news>).

Srirachanikorn, Richy. 2025. "La nostalgie n'a jamais appartenu au passé." *Le Devoir*. July 24. (<https://www.ledevoir.com/opinion/idees/903205/nostalgie-jamais-appartenu-passe>).

Srirachanikorn, Richy. 2024. "Nostalgia Never Belonged to the Past." Blog Post. July 24. (<https://richysrirachanikorn.wixsite.com/home/post/nostalgia-never-belonged-to-the-past>).

Srirachanikorn, Richy. 2023. "A/B Testing – Allegories & Builds." *Minecraft Bloc*. November 1. (<http://minecraftbloc.milieux.ca/a-b-testing-allegories->).

Srirachanikorn, Richy. 2023. "Building Fun is Different from Building a Palace." *Minecraft*

Bloc. October 15. (<http://minecraftbloc.milieux.ca/building-fun-is-different-from-building-a-palace/>).

Srirachanikorn, Richy. 2023. "Nostalgia for the Future... with a Board?" Blog Post. March 30. (<https://richysrirachanikorn.wixsite.com/home/post/nostalgia-for-the-future-with-a-board>).

Srirachanikorn, Richy. 2023. "The LOST/AGAIN Symposium, Presented by Richy Srirachanikorn." *Hexagram Research Network*. February 18. (<https://hexagram.ca/en/demo28-richy-srirachanikorn-lost-again/>).

Srirachanikorn, Richy. 2023. "Defining LOST/AGAIN." *The Nostagain Network*. February 17. (<https://nostagain.ca/2023/02/17/why-lostagain/>).

Srirachanikorn, Richy 2023. "Cementing Modernity." Article. *Minecraft Bloc*. January 31. (<http://minecraftbloc.milieux.ca/cementing-modernity/>).

Srirachanikorn, Richy 2022. "Greatness from Tall Beginnings." *Minecraft Bloc*. December 21. (<http://minecraftbloc.milieux.ca/greatness-from-tall-beginnings/>).

Srirachanikorn, Richy 2022. "Dying to Live: First Impressions of Modded Minecraft." *TAG Research Centre*. August 6. (<https://tag.hexagram.ca/dying-to-live->).

Srirachanikorn, Richy 2021. "Kids at Home Aren't Really 'At Home' During COVID-19." *The Digitalized Other*. December 15. (<https://richysrirachanikorn.wixsite.com/home/post/kids-at-home-aren-t-really-at-home-during-covid-19>).

PUBLISHED COLLECTIVE BODY OR WORKS

Srirachanikorn, Richy. 2023. "All They Wanted was Just the Tip." Poem. *Internet Girlfriend Club* 12(4). March 22. (<https://internetgirlfriend.club/volume12/4.html>).

Srirachanikorn, Richy. 2023. "Snapshots of the Fun Palace Minecraft Project." Visual Collection.

Srirachanikorn, Richy. 2022. "Youth's Explorations of Self and Digital Familyhood During the COVID-19 Pandemic." Abstract Excerpt. *Canadian Journal of Undergraduate Research, AUSxURO Arts Research Awards 2022 Special Edition*:18-19.

ARTIFACTS, SOFTWARE, DEMONSTRATIONS

Srirachanikorn, Richy. 2025. "Premature Encapsulation." *Love & Loss Symposium*. [Material Art].

Srirachanikorn, Richy. 2024. "A Box of ChocoLATES." *Time in a Bottle Symposium: Containers and Criticisms of Nostalgia*. [Material Art].

Srirachanikorn, Richy. 2024. "Bot-TOLD up Time." *Time in a Bottle Symposium: Containers and Criticisms of Nostalgia*. [Diorama Installation].

Srirachanikorn, Richy. 2023. "Survival Multiplayer Server Report." *The Fun Palace SMP*. [1960s UK-styled Work Reports].

Srirachanikorn, Richy. 2023. "The Global Warning Nostalgic Wall." *LOSTAGAIN/NOSTALGIA Symposium on Digital Nostalgia*. [Wheelable Interactive Art Board].

Srirachanikorn, Richy. 2022. "Where is My Sun?" *TAG Solar Game Jam*. [Web Browser Game]. (<https://bionasard.itch.io/whereismysun>).

RESEARCH PRESENTATION AND COMMUNICATION

INVITED TALKS

Srirachanikorn, Richy. 2025. "Taking the Metso, the Retro, and the Algo(s): On Nostalgia and Video Games." Guest Speaker at the OASIS Centre at the Centre of Excellence in Game Culture Studies, Tampere University, Finland. September 11.

Srirachanikorn, Richy. 2025. "Retro, Prospro, or IDK...?." Keynote Speaker at the ReAnimate Summer School, Université de Montréal and Concordia University, Montreal. June 13.

Srirachanikorn, Richy. 2023. "The Allegorical Build: Material Allegories and Minecraft." Special Guest Presenter at the National 3 Minute Thesis Showcase, Canadian Association of Graduate Studies at Delta Ocean Pointe Resort, Victoria. November 10.

Srirachanikorn, Richy. 2023. "Material Allegories and *Minecraft*: The Allegorical Build." National Final Five at the Storytellers Competition at Congress 2023 of the Federation for the Humanities and Social Sciences, York University, Canada. May 29.

Srirachanikorn, Richy. 2022. "Ideology and Politics: Part II." Guest Lecture. SOCI 221: Digital Culture, Concordia University, Canada. March 8.

Srirachanikorn, Richy. 2020. "Working with Young Children." MusicBox Children's Charity Volunteer Day. University of British Columbia, Canada. Virtual. October 12.

Srirachanikorn, Richy. 2020. "How do you Keep Water Still? A Buddhist's Take on Suffering and Unrest." Rotary Hospice House, Vancouver, Canada. Virtual. October 4.

CONFERENCE PRESENTATIONS

Srirachanikorn, Richy and Rowena Chodkowski. 2025. "Seeing New Things with the Old Future: Negotiating Frutiger Aero's Retrofuturism on YouTube." Retrofuturism 3.0 Symposium, Virtual. August 28-29.

Srirachanikorn, Richy. 2025. "Let's Go Bowling, Nostalgia." Canadian Game Studies Association (CGSA/ACÉJ) Annual Conference. Concordia University, Canada. June 7-10.

Chodkowski, Rowena and **Richy Srirachanikorn.** 2025. "I Miss the Old Future: Frutiger Aero,

YouTube Visual Playlists and Generative Nostalgia.” Music and the Moving Image. New York University, New York. May 30.

Srirachanikorn, Richy. 2025. “Nostalgia is an Offer You Can’t Refuse.” LOVE & LOSS Nostalgia Symposium and Research Creation Showcase. Concordia University, Canada. February 14.

Srirachanikorn, Richy. 2024. “Passing on the Past: *Hikikomori Life* and Nostalgia.” Canadian Game Studies Association (CGSA/ACÉJ) Annual Conference. Concordia University, Canada. June 18.

Srirachanikorn, Richy. 2024. “The Time Capsule.” Time in a Bottle Symposium: Containers and Criticisms of Nostalgia. Concordia University, Canada. February 2.
 ----- “Creative Nostalgia and Research Creation.”
 ----- “For the Future’s Future.” Closing Words.

Srirachanikorn, Richy. 2023. “Problematizing the Sixth Sense with Nostalgia.” PhD Seminar. Concordia University, Canada. November 28.

Srirachanikorn, Richy. 2023. “Lost Again to be Found: Refractive Nostalgia and Video Games.” Canadian Game Studies Association (CGSA/ACÉJ) Annual Conference. Virtual. June 9.

Srirachanikorn, Richy. 2023. “Lost Again: Refractive Nostalgia and the Generative Potential of Digital Memory.” Premier Colloque Étudiant Colloque de Centre de Recherche Interuniversitaire Sur Les Humanités Numériques (CRIHN). Université de Montréal. April 4.

Srirachanikorn, Richy. 2023. “A Timely Place: LOSTAGAIN/NOSTALGIA.” LOSTAGAIN/NOSTALGIA Symposium on Digital Nostalgia. Concordia University, Canada. February 4.
 ----- “The Boundaries of Nostalgia and Play: The Third Space and the Magic Circle.”
 ----- “The Problem with this Millennium.” Keynote.

Srirachanikorn, Richy. 2022. “Getting to that Timely Place: Club Penguin, Cedric Price, and Nostalgia.” OCAD x Concordia Pecha Kucha. Milieux Institute, Concordia University, Canada. December 9.

Srirachanikorn, Richy. 2022. “Play During Pandemic: Youth’s MMORPG Experience of Digital Familyhood During the COVID-19 Pandemic.” Northwest Council on Family Relations Conference. (Virtual). April 29. **NWCFR Best Paper Presentation Award 2022.**

Srirachanikorn, Richy. 2022. “Cordless Connections, Troubling Times: Youth’s Experience of (Digital) Familyhood During COVID-19.” Multidisciplinary Undergraduate Research Conference, University of British Columbia, Canada. March 20.

WORKSHOP, CONFERENCE, AND SYMPOSIUM ORGANIZATIONS

Srirachanikorn, Richy, Derek Pasborg, Rowena Chodkowski, and Annie Harrisson. 2026. *Lost Futures: Nostalgia Symposium and Research Creation Showcase*. 4TH SPACE, Concordia

University. Hybrid. February 13.

Srirachanikorn, Richy, and Pramila Choudhary. 2025. *Weaving Stories of Home Together*. Milieux Institute. In-person. November 25.

Hughes, Lynn, **Richy Srirachanikorn**, Sofía López-Asselin, Oliver Gullikson, and Seb Meunier. 2025. *LUDODROME: Une Célébration de la Communauté des Jeux Expérimentaux de Montréal ! A Celebration of Experimental Games in Montreal*. Société des arts technologiques, Montreal. In-person. May 15.

Srirachanikorn, Richy, Corine Dufresne-Deslières, Simone Courville, Amina Benfetima, and Constantina Vossos. 2025. *Spring into Nostalgia! / Plonger dans la Nostalgie !* 4TH SPACE, Concordia University. In-person. May 12.

Srirachanikorn, Richy, Derek Pasborg, Annie Harrisson, Rowena Chodkowski, Ryu Pinveha, and Miruna Popovici. 2025. *Love & Loss: Nostalgia Symposium and Research Creation Event*. 4TH SPACE, Concordia University. Hybrid. February 14.

Borst, Chris, and **Richy Srirachanikorn**. 2024. *Constructions of Childhood: Where Are We Now and Where Are We Going?* Sociology of Childhood and Youth Cluster – Canadian Sociological Association. McGill University. June 15.

Srirachanikorn Richy, Annie Harrisson, Derek Pasborg, Rowena Chodkowski, and Shahrom Ali. 2024. *Time in a Bottle: Criticism and Containers of Nostalgia*. 4TH SPACE, Concordia University. Hybrid. February 2.

Srirachanikorn, Richy, Cristian Zaelzer, and Leo Morales. 2023. *The Spaces We Lost, and Nostalgia Recalled*. Milieux Institute, Concordia University. In-person. March 18.

Srirachanikorn, Richy, Derek Pasborg, Leo Morales, Shahrom Ali, Annie Harrisson, Rowena Chodkowski, and Poki Chan. 2023. *LOSTAGAIN/NOSTALGIA Symposium on Digital Nostalgia*. Milieux Institute. Hybrid. February 4.

MEDIA PRODUCED RESEARCH

Srirachanikorn, Richy. 2025 - Present. *Nostos Algos*. Various Media. Multiple Episodes.

Chodkowski, Rowena, Derek Pasborg, and **Richy Srirachanikorn**. 2025 - Present. *Memorabilia.mp4: a Nostalgia Webseries*. Virtual Live. Multiple Episodes.

Srirachanikorn, Richy. 2024. "SUPERCUT | Time in a Bottle Nostalgia Symposium 2024." YouTube Website. May 10. (<https://www.youtube.com/watch?v=ZPjD437Ouo0&t=304s>).

Srirachanikorn, Richy. 2024. "A Time Capsule – Richy Srirachanikorn | Time in a Bottle Symposium 2024." (<https://www.youtube.com/watch?v=cWQXmStJ3Y&t=39s>).

Srirachanikorn, Richy and Bart Simon. 2024. *Grad School Story*. Web Series. February 1 – Present.

Srirachanikorn, Richy and Bart Simon. 2023. “Stuck Between a Block and a Hard Place Ep 3 – Mod Madness!” YouTube Website. November 19.
(<https://www.youtube.com/watch?v=8XnqIF8cy1s>)

Srirachanikorn, Richy. 2023. “Stuck Between a Block and a Hard Place Ep 2 – Minecraft as Research?” YouTube Website. November 5.
(<https://www.youtube.com/watch?v=8FzMIQtdeCA&t=75s>).

Srirachanikorn, Richy and Derk Pasborg. 2023. “The Fun Palace: Cultural Politics with Derek Pasborg (and Soci Richy).” YouTube Website. June 18.
(<https://www.youtube.com/watch?v=T3l0vjQE3U8>).

Srirachanikorn, Richy. 2023. “Setting the Stage – SSHRC Storytellers 2023 Promo (Richy Srirachanikorn).” YouTube Website. May 8.
(<https://www.youtube.com/watch?v=JS70ZqvAz2A&t=55s>).

Srirachanikorn, Richy, Bart Simon, and Darren Wershler. 2023. “Introducing the Allegorical Build – Bart Simon and Darren Wershler.” YouTube Website. May 2.
(<https://www.youtube.com/watch?v=9zZHdWV4s6w>).

SSHRC-CRSH. 2023. “Richy Srirachanikorn—The Allegorical Build: Material Allegories and Minecraft.” YouTube Website. April 17.
(<https://www.youtube.com/watch?v=Qy0Nr88JchY&t=62s>).

The Nostagain Network. 2022. “What Are We About? | LOSTAGAIN Symposium 2023.” YouTube Website. November 20. (<https://www.youtube.com/watch?v=rJM9SUNQjXY>).

Srirachanikorn, Richy. 2020. “The Tree, the Pole, and You: A Short Sociological Reel on Drugs and Stigma.” YouTube Website. August 12.
(https://www.youtube.com/watch?v=tC7yt_QmkWQ).

TEACHING EXPERIENCE

Course Instructor

2026/01-2026/04	SOCI 221: Digital Culture	Concordia University
2023/09-2023/12	SOCI 203: Introduction to Society	Concordia University

Teaching Assistant

2024/09-2024/12	ANTH 378: The Family	Concordia University
2023/01-2023/04	SOCI 221: Digital Culture	Concordia University

TEACHING AREAS

1. Digital culture: community, identity, representation, media hegemony
2. Video games as critical objects of ideology
3. Nostalgia and/as social action
4. Sociology of Time: critiques of Western time narratives and institutions

5. Symbolic Interactionism and the Self
6. Postmodernity, liquid modernity, hauntology and culture
7. Posthumanism and Actor-Network Theory
8. Qualitative Methods: object elicitation, interviewing, digital ethnography
9. Classical Sociological Theory
10. Contemporary Sociological Theory

COURSE DEVELOPMENT

- Digital Culture and Society (3 credits)** Winter 2026 Concordia University
Undergraduates will learn how the sociological imagination, methods, and theories apply to digital culture. Topics include: selfies and Goffman's idea of the Self, Foucault's panopticon and digital surveillance, C. W. Mills and the reach of social Issues and activism on social media platforms, Marx and Gramsci on ideology.
- The Conceptual Framework (3 credits)** Summer 2025 Milieux Institute
Graduate students from multidiscipline visit two eroding shorelines in Montreal and documented their relationship and nostalgia with the water bodies. They cite class readings, techniques from sensory ethnography, research creation, journalling, and relevant theory. *Developed alongside Dr. Gregg Hetherington, Patrizio McLelland, Sarah Yems, Angelica Pliego, and Polina Shubina.*
- Uncapturing Meaning (3 credits)** Fall 2023 Concordia University
Directed graduate studies project with Dr. Bart Simon, exploring theories and methods from actor-network theory, posthumanism, object elicitation studies, and material culture. Tailored the 12-week syllabus with readings and assignments that invited praxis with the course content.
- The Digitalized Other (3 credits)** Winter 2022 University of British Columbia
Directed studies course with Dr. Seth Abrutyn. Self-directed course exploring theories of the self from classical and contemporary sociology theory, some of which are Dr. Abrutyn's. The final 12-week syllabus led to a conference presentation, journal article submission, and an original theory paper.
- National Music Lessons Content** Winter 2021-2022 MusicBox Children's Charity
Applied for and selected to head a national committee for the MusicBox Children's charity, which has 7 chapters across Canadian universities. Produced tangible lesson objectives, interactive lessons, and creative inspiration for teachers to use in their lessons across all chapters.
- Zoom Sound Stories** Winter 2020-2022 MusicBox Children's Charity
Developed curriculum for music education targeted to students aged 3-6. The 30 minute lessons, 12 per semester, utilized interactive elements on Zoom. Taught to students at the Kiwassa Neighbourhood House and Hastings Daycare.

MENTORSHIP

- 2025 Miruna Popovici, 1st Year (BSc Psychology)

	Concordia Mentorship Program
2024	Beatrice Cardillo, 3 rd Year (BA Political Science) Concordia Mentorship Program

SERVICE

RESEARCH COMMUNITY

2025 - 2027	Racial Justice Representative Canadian Game Studies Association
2025	Event Organizer and Outreach Le Collectif Nostalgie Conco x UQAM
2025	Event Organizer and Outreach LUDODROME Experimental Games Event
2024	Webmaster Sunblock One Solar Power Minecraft Research Team
2022-Present	Co-Founder and Events Coordinator The NOSTAGAIN Network
2022-Present	Media Documentation Lead and Communications Minecraft Bloc Research Team
2021-2023	Webmaster OER Page for the Global Repository of Sociological Teaching

EVALUATION AND REVIEW

2024	Phase One Jury 11 th Social Sciences and Humanities Research Council Storytellers Competition
2023-Present	Reviewer Press Start Journal
2021-2022	Graduate Student Co-Editor Pedagogy Series Journal
2020-2021	Sole Undergraduate Co-Editor Pedagogy Series Journal

MEDIA APPEARANCES

Kykkänen, Esko. 2025. "I Took My Old Video Games to a Store in Tampere – a Tidy Sum was

Revealed from the Depths of my Closet.” *Aamulehti*. October 7.
(<https://richysrirachanikorn.wixsite.com/home/post/nostalgia-on-the-news>).

Maskell, Chris. 2025. “Meet Concordia’s 2025-2026 Public Scholars.” *Concordia University*. June 16. (<https://www.concordia.ca/news/stories/2025/06/16/meet-concordia-s-2025-26-public-scholars.html>).

Milieux Institute. 2025. “Grief in the Garden: Nostagain’s Love & Loss Symposium.” April 29.
(<https://milieux.concordia.ca/grief-in-the-garden-nostagains-love-loss-symposium/>).

4thSpace Concordia. 2024. “The Time Capsule with Richy Srirachanikorn” *Spotify*. August 26.
(https://open.spotify.com/episode/2f4TPGzN1bbuvUIB25sF0g?si=6999dfce184a447e&nd=1&dlsi=22edc3f94cc9484b#_=_).

Radio-Canada. 2023. “Le Grand Retour Du Tamagotchi?” *ICI Toronto*. November 12.
(<https://ici.radio-canada.ca/nouvelle/2026147/jeu-animal-creature-virtuel-club-rassemblement>).

The Suburban. 2023. “Concordia University Student Wins National Competition by Demonstrating Benefits of Using Video Games to Rethink Learning and Digital Classrooms.” June 3.
(<https://www.thesuburban.com/townnews/parliament/>).

Hexagram Research Network. 2023. “Le Colloque LOST/AGAIN, Présenté par Richy Srirachanikorn. The LOST/AGAIN Symposium Presented by Richy Srirachanikorn” Hexagram Website. February 22. (<https://hexagram.ca/en/demo28-richy-srirachanikorn-lost-again/>).

Milieux Institute. 2022. “Milieux Virtual Open House | Meet Our Studio-Labs.” *YouTube*. December 2. (<https://www.youtube.com/watch?v=YLLZ1IA-XTc>).

PROFESSIONAL AFFILIATIONS

SOCIOLOGY

1. Sociology of Childhood and Youth Research Cluster: Canada
2. Internet, Technology, and Digital Sociology Research Cluster (ITDS): Canada
3. Canadian Sociological Association
4. Global Repository of Sociological Teaching

NOSTALGIA STUDIES

1. The NOSTAGAIN Network
2. International Media and Nostalgia Network
3. Le Colletif Nostalgie Conco x UQAM

GAME STUDIES

1. DIGRA, Digital Games Research Association
2. LUDODROME Community: Montreal, Canada
3. Centre of Excellence in Game Studies Culture: Tampere, Finland
4. Press Start Journal: Montreal, Canada
5. Canadian Game Studies Association
6. Technoculture, Arts and Games Research Center: Montreal, Canada

RESEARCH CREATION

1. Immersive Storytelling and VR Lab, Milieux Institute
2. Hexagram Research Network: Canada
3. Milieux Institute for Technology, Art and Culture: Canada